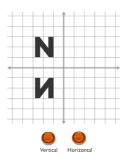
$\underline{\text{Reflection}} \text{--} \text{flips a figure over a line to create a mirror image}$

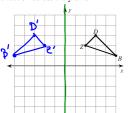
- ➤ <u>Line of reflection</u>—the line that acts like a mirror
- > Corresponding points are the same distance from the line.



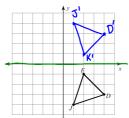
Graph the reflection. Give the coordinates of D'.

Reflections

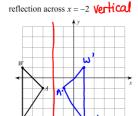
reflection across the y-axis

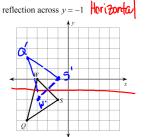


reflection across the x-axis

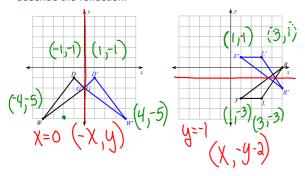


Graph the reflection. Give the coordinates of Q'.

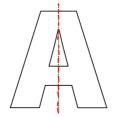


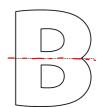


State the line of reflection. Use coordinate notation to describe the reflection.



<u>Line of symmetry</u>—a line that can be drawn on a figure so that one side of the line is a mirror image of the other side





Conclusion

- 1. What does a reflection do? Micror inwo
- 2. What can you reflect over? any LVJ
- 3. What is the line of symmetry? Cuts figure into a equal ports
 4. How many lines of symmetry can an
- 4. How many lines of symmetry can an object have?
- 5. Questions????

Assignment Reflection Wkst